### History/Geography

History - Use words/phrases to describe the passing of time. I can sequence events in chronological order. Use every day historical terms. Answer questions about artefacts, photographs and information books.

**Geography** - Locate the four countries which make the British Isles and know the main river running through each country. Name the seas surrounding the United Kingdom. Use maps, atlases, globes and computer mapping to locate countries, continents and oceans. Use THE four points of a compass to build knowledge of the United Kingdom and where Kingsfield is in relation to the rest of the British Isles.

# PSHRE - Living in the Wider World

**Belonging to a Community** – to understand how people and living things have different needs, belonging to different groups, role<sup>2</sup> and responsibilities within the community, recognise how they are similar and different to other people.

#### <u>Science</u>

<u>Plants</u> - Observe and describe how seeds grow into mature plants. Find out and describe how plants need water, light and a suitable temperature to grow and stay healthy.

Living things and their habitats – Explore and compare things that are living, dead and never been alive. Identify that living things live in habitats that they are best suited to. Describe how different habitats provide basic needs. Identify and name a variety of plants and animals in their habitats. Describe how animals obtain their food using plants and other animals – simple food chain. Identify and name different sources of food.

### <u>PE</u>

Gymnastics- Using the apparatus to perform sequences.

Dance- Perform body actions with control and co-ordination. Use dynamics to build dance phrases, remember and repeat. Describe mood and feeling and how their work can be improved.

### <u>English</u>

Narrative - Wind in the Willows, adventure stories and quests. Non-Fiction - Instructions, information texts - habitats. Poetry - Senses

# <u>Maths</u>

Multiplication and Division- Recalling 2, 5 and 10 times tables and division facts. Solving problems using an array. Multiplication can be done in any order.

**Statistics** – Presenting information on a bar chart. Tally charts. **Shape** – Properties of 2d and 3d shapes. Symmetry and shape patterns. **Fractions** – Finding 1/3,  $\frac{1}{4}$ , 2/4 and half of shapes, objects and amounts. **Length and Height** –Estimate and measure length and height in cms and m.

> Year: Two Term: Spring Topic: Wind in the Willows Parent Engagement Forest School

> > <u>RE</u>

#### My family and wider Community

Explore -\_Identify actions, gestures and rituals used as part of worship and ceremonies. Identify faith groups that people belong to.
Engage - link actions, gestures and rituals to faith stories, recall activities belonging to faith communities.

**Reflect** - identify actions, gestures, and rituals from their own experience, identify groups that they belong to and what difference this makes to their lives.

#### Computing

**Learning to be creators:** Create a digital video and export/upload the clips. Create and edit a range of graphs using a computer.

**Learning to be a computer scientist:** Give and follow an algorithm that uses directional language. Make half and quarter turns. Create, test and debug an algorithm for a given purpose. Create a repeating algorithm Understand that an algorithm is a clear set of instructions.

## <u>Art/D&T</u>

Art - Investigate different methods of design. Experiment with and use a range of different materials. Discover how to use drawing as a precursor for other art work. Experiment and create a collage. Create 2d drawings.

D&T - Start to generate ideas by drawing.
Choose from a range of materials and explain choices.
Suggest improvements to existing designs.
Evaluate work against a success criterion.
Refine designs as work progresses.
Measure and mark out to the nearest cm.
Demonstrate a range of joining techniques such as gluing, hinges, or combining materials)

#### <u>Music</u>

Recognise and identify simple styles of music and different instruments. Share my opinion on the piece of music. Use body percussion to find the pulse, rhythm and pitch of a piece of music. Follow a leader when singing and sing at the same time in unison with different pitches. Create simple sounds with my voice or an instrument (glockenspiels). Play instruments (glockenspiels) with respect in a group/ensemble whilst following a conductor. Create, improvise and perform my own rhythmic pattern.

To perform, compose and describe music- 'I Wanna play in a band'